

## Sociometric games

**Sociometric games** can be used as an introduction activity and icebreaker in the training session.

An example for such a game is *“Two truths and a lie”*, which is described here:  
<http://www.wikihow.com/Play-Two-Truths,-One-Lie>

Here are some other links that explain sociometric games:

<http://www.kstoolkit.org/Sociometric+Introduction>

<https://westcircle.wikispaces.com/Energizer+&+Icebreaker+Activities>

<http://gamesfortrainers.blogspot.fi/2011/01/sociometric-questions.html>